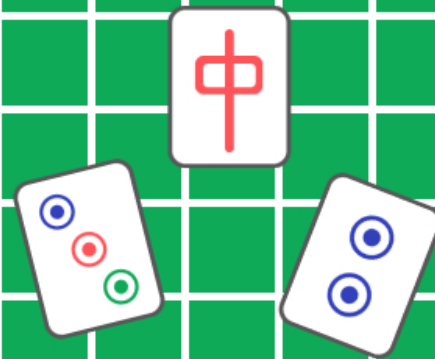


Confined But Fine

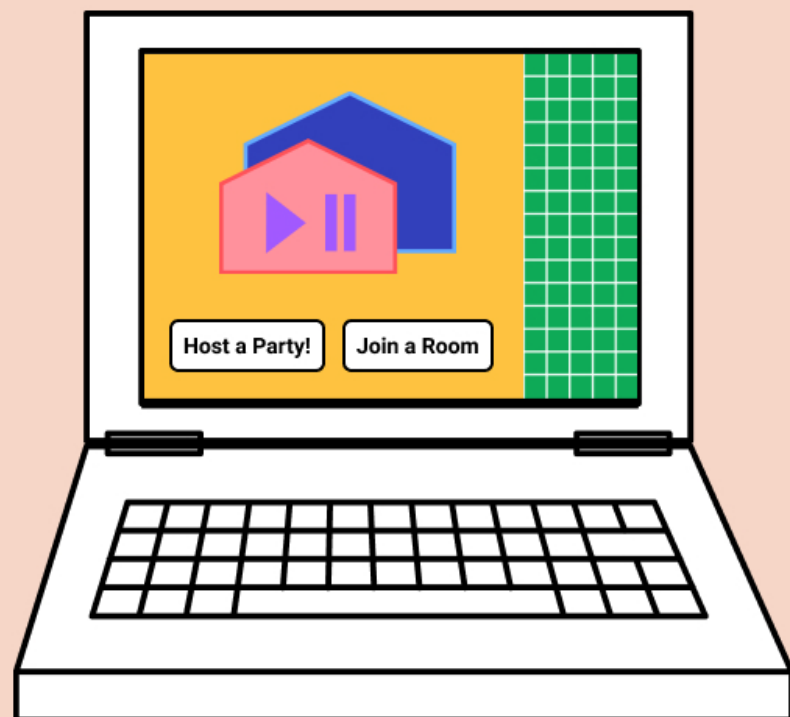


Project Overview

Confined But Fine is a proposed web based service that imagines the future of fun in a Post-Covid society.

It is a light-hearted response to the new climate of uncertainty, social isolation and fluid event planning. The platform allows users to host public and private game nights, serving as an event contingency plan when ever intermittent country-wide circuit breakers are re-introduced, or guests are served with a stay-home notice.

How It Works



Users sign up for an account.

Users can host a party or join an existing one

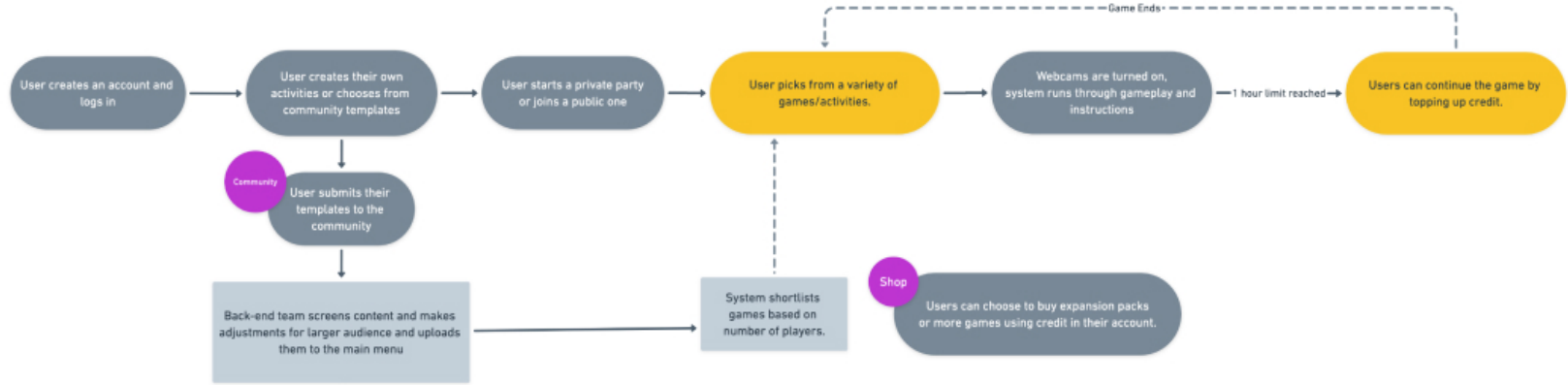
When a party begins, they can select from different Party Packs. Browse by Audience Size or Occasion

(e.g. Wedding Bells, Classic Games, #SupportLocal, Team Games, AR you ready, Live Action, Trivia Quizzes)

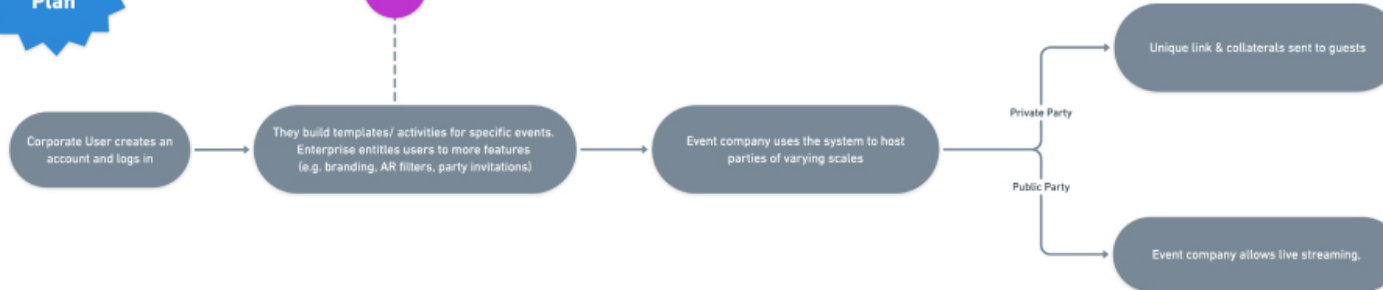
TLDR; if Zoom, House Party and Kahoot had a baby.

Personal Plan

How It Works



Enterprise Plan



Educational Plan



Competitive Audit

Kahoot!



QUIZ PLATFORMS

Able to reach large audience participation.

Admins can customise questions for specific audience.

Audience can play remotely.

No live-streaming function.

skribbl.io

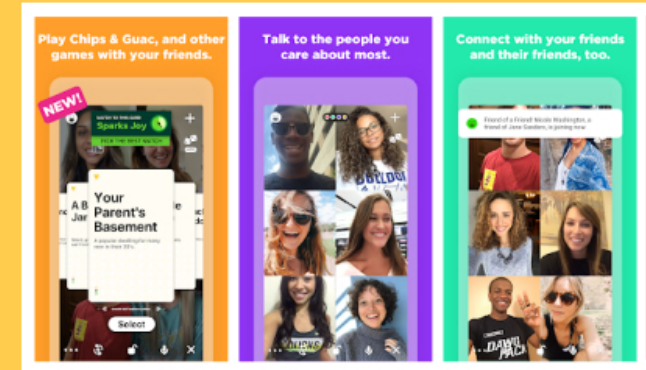


BROWSER-BASED GAMES

No additional app downloads required

For small audiences, requires external screensharing/video function for interaction.

House Party



MOBILE MINI-GAMES

Integrated video chat

Limited number of games within the platform

No control over gameplay

Proposed Game Packs

#SupportLocal



Support local game creators & create temporary jobs by digitizing Singaporeans' favourite games. Scale the business by adding extension packs.

Classics




Anchor the party with multi-player classics like Charades, mahjong or poker

Crowd Favourites



Enabling crowdsourcing for all the bits and bobs: Augmented Reality contests, Drinking Games, Office ice-breakers, or crowd-sourced trivia quizzes.


Interface – Celebrity Hosted Bingo

 00:03s

BINGO!


77	46	24	19	8
10	40	62	36	59
81	52	44	48	13
33	27	72	75	56
28	52	11	60	88

48

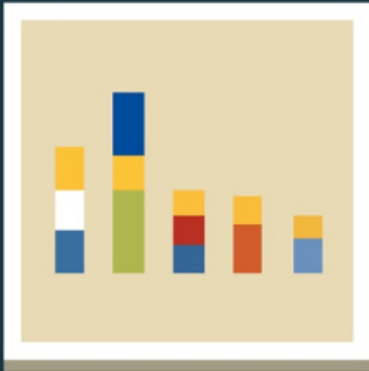


A vertical stack of four video feeds. The top feed shows a male celebrity host with dark hair and a blue shirt, wearing white earbuds. The second feed shows an older man with a balding head and a red shirt, smiling. The third feed shows an older woman with white hair and a patterned shirt, smiling and waving her hands. The bottom feed shows a group of people, including a man in a red shirt and a woman in a blue shirt, smiling.



Interface – Trivia


 00:06s


Guess which cartoon family this is:




Type in your Answer!


James

Ming

Francesca

Lulu


Interface – Story Time


 00:20s


Yesterday, Donald Trump and Sang Nila Utama
were at Geylang. Suddenly, they heard
a _____!


Change Game

Type in a sound!


James


Ming


Francesca

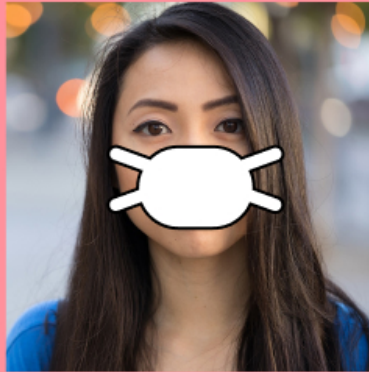

Lulu

Interface – Wedding Games



00:20s

All members in Team Groom have to
unmask the bride correctly!



TEAM BRIDE



TEAM GROOM



Use Cases

Nursing Homes

Host remote bingo night for our elderly friends who are vulnerable or might be living alone. Caregivers can kick back and join in the fun!

Social

Your kid's birthday party, or your mum's 60th. Shake things up with games for any occasion

Edutainment

Teachers can use the quiz templates or customise the game questions for their purpose! Spin the wheel of names to avoid awkward pauses!

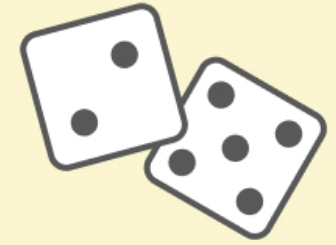
Weddings!

A response to downsized banquets, gatecrashing, stag or hen's nights. Think... "How well do you know the couple?!" but virtual

Fundraisers

Pay \$ to join a public game hosted by a local celeb. All's for a good cause right?

Project Timeline



Phase 1 - MVP

Develop Webservice & Video Conference Platform

Digitize and onboard 3-4 games

Prototype Game and pilot game play

Develop Business Model

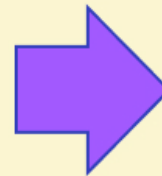


Phase 2 - Beta Launch

Onboard Business Users

Closed group testing of platform with pilot users

Test Currency system



Phase 3 - Scale the Business

Onboarding of new stakeholders

Develop crowd-sourcing capabilities

Scale and stress test the system

Onboard new games & features

Trial hybrid hosting formats
(e.g. delivery kits, children's goody
bags + virtual games)